



## Rental Information

### Standard Features for Base License Fee

- A. Listing of events on the Sailwinds Park Web page (public events only)
- B. Use of Governors Hall, Festival Grounds & available parking
- C. Bathrooms for up to 5,000 people (inside building)
- D. Cleanup of bathrooms after event
- E. Indoor Stage & Outdoor Stage
- F. Three- compartment sink & hand sink with hot & cold running water (inside building)
- G. Six outdoor food booths with electric and lights
- H. Water Shed: water source and water disposal.
  - 1. All water required for outside cooking and or consumption must be secured from and disposed of inside water shed
  - 2. All grease water must be disposed of inside Governors Hall where a grease trap is available
- I. Utilities: Access to basic water/sewer, electrical outlets (inside & outside)
- J. Equipment
  - 1. 100 six-foot rectangular table
  - 2. 50 six foot round tables
  - 3. 750 chairs
  - 4. Picnic tables (outside)
- K. Sound system available upon request (fee applied)

### Governors Hall (Inside)

- A. Electric three phase 1200 amps, 208 volts
- B. One 220 volt receptacle near stage
- C. Heat: propane gas radiant heat
- D. Air Conditioning
- E. Usable building space 142'L x 97'W
- F. Seating capacity (as designed by State Fire Marshall)
  - 1. Banquet seating 900
  - 2. Auditorium Seating 1800
- G. Stage: 32'W x 20'D

### Governors Hall (Outside)

- A. Stage dimensions (east side of building): 60'W x 4'H ( 2,400 SF)
- B. Electric: Three phase, 400 amps, 208volts
- C. Promenade dimensions (West or dock side of building): 142'W x 20'D (2,840 SF) Includes handicap ramp

#### Festival Grounds

- A. Electric two single phase, 200 amp, 208 volt locations
- B. Food booths: six 10' x 14' covered, stationary booths with 110V electric and lights.  
*Note: Three (3) 220V receptacles are available for Licensee/Vendor use at the booth*
- C. Seating Capacity: 2,500-3,000
- D. Acreage: 3 acres
- E. Parking available; up to 400 on site spaces

**Additional Information available upon request!**